* A timer that allows 25-minute **Pomodoro** sessions with 5-minute breaks

- timer also counts Pomodoro slots completed each day/week: possible gamification

* Flash cards option: write flash cards for subjects to revise at later date

- **spaced repetition** timer reminds you when you need to go over flash cards to keep in memory

* Scheduling; **Parkinson’s law:** timetable of some sort, dividing hours in a day to different tasks. Scheduling time for assignments of revision of different sorts.
* **Active learning** instead of passive learning:Passive learning includes the revision methods typically employed by students, such as reviewing notes and rewatching lectures already. Active learning are methods of revision where something is done with the information – instead of reading notes or watching lectures, summarising them or making charts and flashcards using them is active.